

BRUTAL CHARACTER SHEET

| DESCRIPTION | |
|---------------|-----------------------|
| Name | <input type="text"/> |
| Race Info | <input type="text"/> |
| Notes | <input type="text"/> |
| ABILITIES | |
| Willpower | <input type="radio"/> |
| Intellect | <input type="radio"/> |
| Nature | <input type="radio"/> |
| Corruption | <input type="radio"/> |
| Magic | <input type="radio"/> |
| Strength | <input type="radio"/> |
| Movement | <input type="radio"/> |
| Coordination | <input type="radio"/> |
| Combat | <input type="radio"/> |
| Spell Casting | <input type="radio"/> |

| FIXED ATTRIBUTES | |
|------------------|-----------------------|
| Life Force | <input type="radio"/> |
| Size | <input type="radio"/> |
| Speed | <input type="text"/> |
| Dark Vision | <input type="text"/> |

| HIT POINTS | |
|----------------------|----------------------|
| Maximum = | <input type="text"/> |
| <input type="text"/> | |

| | | | |
|-----------|----------------------|----------|----------------------|
| Weapon #1 | <input type="text"/> | Armor #1 | <input type="text"/> |
| Attack | <input type="text"/> | All Out | <input type="text"/> |
| Defend | <input type="text"/> | At Risk | <input type="text"/> |
| Counter | <input type="text"/> | Counter | <input type="text"/> |
| No Attack | <input type="text"/> | All Out | <input type="text"/> |
| | | Counter | <input type="text"/> |

| | | | |
|-----------|----------------------|----------|----------------------|
| Weapon #2 | <input type="text"/> | Armor #2 | <input type="text"/> |
| Attack | <input type="text"/> | All Out | <input type="text"/> |
| Defend | <input type="text"/> | At Risk | <input type="text"/> |
| Counter | <input type="text"/> | Counter | <input type="text"/> |
| No Attack | <input type="text"/> | All Out | <input type="text"/> |
| | | Counter | <input type="text"/> |

| | |
|----------------------|----------------------|
| Other Items Carried: | <input type="text"/> |
| <input type="text"/> | |
| <input type="text"/> | |

| | |
|----------------------|----------------------|
| Special Abilities: | <input type="text"/> |
| <input type="text"/> | |
| <input type="text"/> | |

| | |
|------------|----------------------|
| Saved E.P. | <input type="text"/> |
| Gold Coins | <input type="text"/> |
| Gold Bits | <input type="text"/> |