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3rd Edition

Character Name	Drip Nose
Race, Sex, Age	Half Troll, Male, Young
Appearance	Large and smelly with a red beard
Mannerisms	
Speech	
Notes	

Combat	5	Magic	1
Coordination	2	Nature	4
Corruption	4	Strength	2
Intellect	1	Willpower	4

Dark Vision	18	Spring	1 / 5
Movement	2	Skin	2
Size	4	Fist	0
Life Force	6		

Armor and Weapons	Rating
(A) Half chain shirt with leather skirt	2
(W) Two-handed club	2
All Out Defense = 2 + 3 + 1 = 6	

Miscellaneous Equipment

He carries nothing and finds what he need along the way.

Defense Roll:

	Rating
Total Armor	2
Adjustment	3
Total Dice:	5

Attack Roll:

Weapon	Rating
Club	2
Adjustment	2
Total Dice:	4

Counter Attack:

Weapon	Rating
Club	2
Adjustment	3
Total Dice:	5

Hit Points:

Max Hit Points 22

Keep Track of Current Hit Points:

22

Saved EP none

Special Abilities / Strengths / Weaknesses

He can not use healing potions or bind wounds, but he automatically regenerates lost hit points at a rate of 1 to 6 per hour.

Adventure History / Comments

His mother was captured by some trolls for food but managed to convince them to keep her alive. Then Drip Nose was born so they killed them both, but Drip Nose wasn't completely dead and managed to survive. No no body likes him and he roams the world searching for a friend.

Magical Items: (Enchanted and Legendary)

1.
2.
3.
4.

Item #	Spell Glyph	Hidden	Rating	Found	Known
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐

Treasure

He caries his money in a small belt pouch

Gold Coins 5 Gold Bits 13