www.BrutalRPG.com

3rd Edition

Character Name	Zackherria (ZAK-er-EYE-ah)
Race, Sex, Age	Tundra, Male, Young
Appearance	Short white hair
Mannerisms	
Speech	
Notes	

Combat	7	Magic	1
Coordination	5	Nature	3
Corruption	1	Strength	2
Intellect	2	Willpower	3

Dark Vision	0	Spring	1 / 5
Movement	2	Skin	0
Size	3	Fist	0
Life Force	6		

Armor and Weapons	Rating
(A) Leather Armor (and matching boots)	1
(A) Enchanted small sword	2
(W) Enchanted small sword (***)	4
(W) Second small sword	2
(Only the first sword gains defense)	
All Out Defense = 3 + 3 + 1 = 7	

Miscellaneous Equipment

He carries a 45-pack, and [1] week standard rations

Defense Roll:

	Rating
Total Armor	3
Adjustment	2
Total Dice:	5

Attack Roll:

Weapon	Rating
Sword	4
Adjustment	5
Total Dice:	9

Counter Attack:

Weapon	Rating
Sword	4
Adjustment	**3**
Total Dice:	7

Hit Points:

Max Hit Points 19

Keep Track of Current Hit Points:

19

Saved EP None

Special Abilities / Strengths / Weaknesses

*** Tundra get a +1d modifier to every attack when wielding two weapons at the same time, even if they only attack once per round, ..including counter attacks.

Adventure History / Comments

Born in the swamp, his family moved to the city of New-Zella when he was still very young. It jsut happened that they moved into a neighborhood with a lot of Catlings, ..so not surprisingly he has a lot of aggression to deal with.

Magical Items: (Enchanted and Legendary)

1. Enchanted Sword = 2 + 1 = 3
2.
3.
4.

Item #	Spell Glyph	Hidden	Rating	Found	Known
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐

Treasure

He caries his money in a small belt pouch

Gold Coins 4 Gold Bits 11