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3rd Edition

Character Name	Dig Dirt
Race, Sex, Age	Dwarf, Male, Young
Appearance	Dirty Viking
Mannerisms	Growls and Spits
Speech	Grunts mostly
Notes	

Combat	6	Magic	2
Coordination	2	Nature	2
Corruption	1	Strength	5
Intellect	2	Willpower	3

Dark Vision	15	Spring	0 / 2
Movement	3	Skin	0
Size	2	Fist	0
Life Force	5		

Armor and Weapons	Rating
(A) Half Chain	2
(A) Enchanted Wooden Shield	2
(W) Battle Axe	2
All Out Defense = 4 + 3 + 1 = 8	

Miscellaneous Equipment

He has a 45 pack, a small sword, and a bottle of fine wine.

Defense Roll:

	Rating
Total Armor	4
Adjustment	3
Total Dice:	7

Attack Roll:

Weapon	Rating
Axe	2
Adjustment	3
Total Dice:	5

Counter Attack:

Weapon	Rating
Axe	2
Adjustment	**3**
Total Dice:	5

Hit Points:

Max Hit Points 19

Keep Track of Current Hit Points:

19

Saved EP None

Special Abilities / Strengths / Weaknesses

+2d Modifier when Spotting Secret Doors, Spotting Hidden Treasure, Resisting Impact, Resisting Crushing Blow, and Defending against nets.

Adventure History / Comments

He believes he is a descendant of the Viking Dwarves who conquered these lands and founded the "Zella 'Tier" Dwarf stronghold. He loves following the many clues to his ancestor's lost treasures.

Magical Items: (Enchanted and Legendary)

1.
2.
3.
4.

Item #	Spell Glyph	Hidden	Rating	Found	Known
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐
				☐	☐

Treasure

Gold Coins 22 Gold Bits 6